

# GIRLS' 1<sup>st</sup> XI/U15/U13 CUPS

## Rules

### 1. FORMAT

The competitions shall be played on a knock-out basis, the first-drawn team having choice of ground.

### 2. ELIGIBILITY

Players must have been under 19, 15 or 13, as the case may be, on 1<sup>st</sup> July in the year before the competition and be *bona fide* pupils of the school for which they play. A school which enters a 'B' team shall star 8 players for its 'A' team, who shall be ineligible to play for its 'B' team. Starrings shall be sent to the Competition Secretary before the first round of fixtures.

### 3. FIXTURES

Fixtures shall be played on or before the date specified in the Fixtures Book. Schools are encouraged to play matches as early as possible. Where the two schools have different games afternoons for the relevant year that of the travelling team shall take precedence.

### 4. REARRANGEMENTS

If adverse weather prevents a result from being achieved at the first attempt, the match shall be rearranged within seven school days of the specified date. If the teams fail to agree a rearrangement date within this period, the Competition Secretary shall impose a date. If the visiting team travelled for the initial fixture, it shall have choice of ground for the rearranged fixture. In matches prior to the final, if adverse weather prevents a result from being achieved within the 7-day rearrangement period, the result shall be determined by a bowl-out or, where the visiting team has not travelled or conditions do not permit a bowl-out, by the toss of a coin.

All competitions shall be completed by the end of June. If bad weather prevents the Final from being completed on the scheduled date, and there is insufficient time to rearrange it before the end of June, the trophy shall be shared. The Competition Secretary has the authority to disqualify any team that does not make reasonable efforts to complete its fixtures and rearrangements on schedule.

### 5. DURATION OF MATCHES

#### 1<sup>st</sup> XI & U15 Cups

The maximum length of each innings shall be 20 overs, except in the final, when it shall be 25 overs.

Where the first innings is delayed or interrupted by bad weather, the number of overs available to each side shall be reduced by one for every complete 6 minutes of playing time lost on each occasion. Where the second innings is so interrupted or delayed, the number of overs available shall be further reduced by one for every complete 3 minutes of playing time lost on each occasion and a Par Score shall be set. The Par Score shall be arrived at by dividing the number of runs scored by the team batting first by the number of overs available to it when its innings ended, and multiplying this figure by the number of overs available to the team batting second, the result being rounded down to the next whole number where it is not already a whole number. To win the match, the team batting second must exceed the Par Score.

#### U13 Cup

The maximum length of each innings shall be 20 overs, played in 10 a-side pairs format. Each batting pair shall receive 4 overs. A penalty of 2 runs shall be awarded for a wide ball or a no ball in addition to any runs scored otherwise, with no extra delivery being allowed until the last over. In the last over, the penalty shall be 1 run and an extra delivery shall be bowled in each instance. For each wicket

lost, the batting side shall lose 5 runs but the batting pair shall continue to bat, with the dismissed batter swapping ends with her partner.

Where the first innings is delayed or interrupted by bad weather, the number of overs available to each side shall be reduced to 10.

### **All Cups**

A match in which either side does not have the opportunity to bat for 10 overs shall be deemed a 'no result' and dealt with in accordance with Rule 4.

## **6. BOWLING RESTRICTION**

### **1<sup>st</sup> XI & U15 Cups**

No bowler may bowl more than one fifth of the overs available at the start of the innings.

### **U13 Cup**

Each side shall use seven bowlers delivering 2 or 3 overs each. Where a match is reduced to 10 overs a side, no bowler shall bowl more than 2 overs.

## **7. PITCHES, BALLS AND BOUNDARIES**

- 1<sup>st</sup> XI - 22 yards, 5 oz ball, boundary 60 yards max/45 yards min.
- Under 15 – 22 yards, 5 oz ball, boundary 55 yards max/40 yards min.
- Under 13 – 19.5 yards, 4.75 oz ball, matches may be played on hockey pitches, if played on grass, boundary 40 yards max.

## **8. HELMETS**

Helmets must be worn when batting, along with appropriate protection for legs and hands.

## **9. TIED MATCHES**

If the Final finishes in a tie, the trophy shall be shared and each school shall hold it for six months.

In all other matches, the winning team shall be the one that has lost the fewer wickets.

Where both sides have lost the same number of wickets, a Super Over shall be played as follows.

- In each innings of the Super Over, the fielding side shall choose from which end to bowl.
- The team batting second in the match shall bat first in the Super Over.
- The loss of two wickets in the over ends the team's one-over innings.
- Where the teams have the same score after the Super Over, the team whose batsmen hit the greater total number of boundaries in both the main match and the Super Over shall be the winner.
- If the number of boundaries hit by both teams is equal, the team whose batsmen scored more boundaries during its innings in the main match (ignoring the Super Over) shall be the winner.
- If still equal, a count-back from the final ball of the Super Over shall be conducted. The team with the higher scoring delivery shall be the winner. If a team loses two wickets during its over, then any unbowled deliveries will be counted as dot balls. For this purpose, the runs scored from a delivery shall be defined as the total team runs scored since the completion of the previous legitimate ball, i.e. including any runs resulting from wides, no ball or penalty runs.

**10. RETURN OF RESULTS**

The winning team shall notify the result to the Competition Secretary and the NCU Webmaster by electronic means within 24 hours of the match, giving team totals, overs faced and figures for any players on either side who scored 20 or more runs or took three or more wickets. This is essential so that publicity can be maximised and the Union reserves the right not to recognise any result that is not notified promptly to both the Competition Secretary and Webmaster.

**11. DISPUTES**

In the event of dispute, the Schools' Committee shall decide the outcome.