

# **NCU Women's Division 1 & Challenge Plate**

## **PLAYING CONDITIONS 2022**

### **RULES AND BYE-LAWS**

1. Sections A and B of Competition Rules and all relevant Bye-Laws shall apply, except as provided below.

### **ELIGIBILITY**

2. The Domestic Cricket Directorate shall decide the clubs that play in the Women's Division 1 & Challenge Plate.

3. The competitions shall be open to all players registered for those clubs.

### **STARRING**

4. Competition Rule A10 (a) is amended to :- On the list of registered players, a club with two teams shall star the first five players normally selected for the 1<sup>st</sup> XI. Subsection (b) – (e) inc of A10 are set aside.

5. The list of starred players must be completed and sent to the Domestic Women's Development Directorate who will review nominated starring.

6. Clubs must note that starring is a fluid process and throughout the season a club's starring list may need to be altered (due to player injury or availability) and this request should also be made to the Domestic Women's Development Directorate.

### **CLOTHING**

7. Teams may play in whites or coloured clothing - but they must be representative of their club identity where possible.

### **PLAYERS PER SIDE**

8. In Division 1 and the Challenge Plate, both sides must consist of 11 players per side unless agreed by both teams in advance in which case both sides may play an 8 per side match.

9. Where agreement is to play 8 per side, the batting team are expected to provide sub-fielders for the duration of their innings

### **UMPIRES**

10. Teams must supply their own umpires (where possible coaches) to officiate the game.

11. Umpires are permitted to offer support to players throughout the game.

### **DURATION OF MATCHES**

12. Matches shall consist of one innings per side, each innings being limited to a maximum of 20 overs.

13. Both Clubs may agree in advance of the toss that the maximum overs may be reduced to 16 overs.

14. Matches may be played on Natural Turf or Artificial Pitches. Both teams should make provision for this possibility and bring footwear suitable for both surfaces

## **HOURS OF PLAY AND INTERVALS**

### **All Matches**

15. There shall be a 15-minute interval between innings. Where the first innings is completed before the scheduled finishing time, the interval shall take place immediately and the second innings shall start correspondingly earlier.

16. No drinks intervals shall be permitted.

17. The scheduled time for a 20-over innings may be arranged start times for matches but in the event of a failure to agree, the matches shall start at 1pm.

18. Times may be brought forward if both clubs agree.

## **LENGTH OF INNINGS**

### **Uninterrupted Matches (i.e. matches that are neither delayed nor interrupted)**

19. Each team shall bat for the agreed amount of maximum overs (i.e. 16 or 20) unless all out earlier.

20. If the team batting first is dismissed in less than the agreed amount of maximum overs (i.e. 16 or 20), the team batting second shall be entitled to bat for the agreed amount of maximum overs (i.e. 16 or 20).

21. For the purposes of clarity, "all out" is when 7 wickets have fallen in an 8 per side match to 10 wickets in an 11 per side match, including those retired out.

### **Delay or interruption to the innings of the team batting first**

22. Where the delay or interruption affects the innings of the team batting first, the number of overs available to each side shall be reduced by one for each full eight minutes of playing time lost, down to a minimum of 5 overs per side.

23. Where the delay or interruption affects the innings of the team batting second, the number of overs available to it shall be reduced by one for each four minutes of playing time lost, down to a minimum of 5 overs.

24. Byelaw (o) will not be applicable to matches in the NCU Women's Division 1 or Challenge Plate.

25. Byelaw (q) will not be applicable to matches in the NCU Women's Division 1 or Challenge Plate.

26. If the match is called off due to weather, captains have 7 days to notify the league secretary when the rearrangement will take place. Teams have 21 days after the initial fixture date to play the fixture.

27. All Challenge Plate re-arrangements must be complete prior to the scheduled date for the following round.

### **THE BALL**

28. Matches must be played with a 5oz Women's Cricket ball which shall be pink.

29. A new ball shall be provided for each innings.

30. The participating clubs shall make available an adequate supply of spare cricket balls.

### **FIELDING RESTRICTIONS**

31. For all matches two semi-circles shall be marked on the field of play. The semi-circles shall have as their centre the middle stump at either end of the pitch. The radius of each of the semi-circles shall be 25 yards (23 metres). The semi-circles shall be linked by two parallel straight lines marked on the field. The areas shall be marked by continuous painted white lines or 'dots' at 5-yard intervals, each 'dot' to be covered by a white plastic or rubber (but not metal) disc measuring 7 inches in diameter. These discs shall not be fixed to the ground by means of a nail/pin or any other dangerous sharp object. For all matches, at the instant of delivery a minimum of four fieldsmen (plus the bowler and wicket-keeper) shall be within this area.

32. In the event of an infringement, the striker's end umpire shall call and signal 'No ball'.

33. No fielder shall be allowed to field closer than 8 yards (7.3m) from the middle stump, except behind the wicket on the off side, until the batsman has played at the ball. These minimum distances apply even if the player is wearing a head protector. Should a player come within the restricted distance the umpire must stop the game immediately and instruct the fielder to move back.

34. Byelaw (h) will not be applicable to matches in the NCU Women's Division 1 or Challenge Plate

### **THE RESULT – Division 1 Only**

35. Where both teams had the opportunity of batting for the same number of overs:

- (a) the team that scores the greater number of runs shall be the winner;
- (b) if the scores are equal at the end of a match, the match shall be a tie.

36. Where the number of overs in the innings of either team has to be revised due to suspension of play after the start of the match, a revised target score shall be set for the number of overs that the team batting second will have the opportunity of facing, using Run Rate and:

- (a) the team batting second shall be the winner if it achieves the target score;
- (b) if the team batting second fails to reach the target by more than one run, the team batting first shall be the winner; or
- (c) if the team batting second fails to reach target by 1 run, the result shall be a tie.

37. Where both teams do not have the opportunity of batting for 5 overs, the match shall be deemed a 'No Result'.

38. After each match, the winning team where a result has been achieved, or the home team where no play has taken place or the match has been tied or abandoned, shall: **within two days**

of the completion or abandonment, send complete details of the match to Callum Atkinson (callum.atkinson@ncucricket.com)

### **THE RESULT – Challenge Plate Only**

39. Where both teams had the opportunity of batting for the same number of overs:
- (a) the team scoring the greater number of runs shall be the winner;
  - (b) if the scores are tied, the winner shall be the team losing fewer wickets;
  - (c) if the scores are tied and both teams have lost the same number of wickets, the winner shall be determined by Super Over;
  - (d) if the scores are tied and both teams have lost the same number of wickets, and it is not possible to play a Super Over, the result shall be decided by a bowl-out.
40. Where the number of overs in the innings of either team has to be revised due to suspension of play after the start of the match, a revised target score shall be set for the number of overs that the team batting second will have the opportunity of facing, using Run Rate and:
- (a) the team batting second shall be the winner if it achieves the target score;
  - (b) if the team batting second fails to reach the target by more than one run, the team batting first shall be the winner;
  - (c) If the team batting second fails to reach target by 1 run, the result shall be decided by a Super Over;
  - (d) where the latter applies, and it is not possible to play a Super Over, the result shall be decided by a bowl-out.
41. Where both teams do not have the opportunity of batting for 5 overs, the match shall be replayed on the reserve date. Where both teams do not have the opportunity of batting for 5 overs on the reserve date, the result shall be decided by a bowl-out.
42. After each match, the winning team where a result has been achieved, or the home team where no play has taken place or the match has been tied or abandoned, shall: **within two days** of the completion or abandonment, send complete details of the match to Callum Atkinson (callum.atkinson@ncucricket.com)

### **BOWL OUTS – Challenge Plate Only**

43. Arrangements:
- (a) five players from each side shall each bowl one over-arm delivery at an unguarded wicket;
  - (b) the first bowler from Team A shall bowl one delivery then the first bowler from Team B shall bowl one delivery, then the second bowler from Team A shall bowl one delivery, and so on;
  - (c) the side that bowls down the wicket the greater number of times shall be the winner;
  - (d) where the scores are equal, the same bowlers, bowling in the same order, shall each bowl one ball alternately to achieve a result on a 'sudden death' basis;
  - (e) each side shall use their own used ball; if the ball becomes wet, it may be changed, subject to the Umpires' approval.
  - (f) a No Ball shall count as a player's delivery but shall not count towards the score.

### **NUMBER OF OVERS PER BOWLER**

44. No bowler shall bowl more than 4 overs.

In a match where the overs are reduced to a minimum of 10 overs per side, no bowler shall bowl more than one-fifth of the total overs allowed (unless this number has been exceeded before the reduction), except that, where the total number of overs is not divisible by five, an additional over shall be allowed to the minimum number of bowlers necessary to make up the balance.

Where an innings is re-scheduled to a maximum of 9 overs, no bowler may bowl more than 2 overs.

45. Where an interruption occurs mid-over, and on resumption the bowler has exceeded the new maximum allocation, he shall be allowed to finish the uncompleted over.

### **WIDES & NO-BALLS**

46. All modes of No ball are penalised with two extra runs plus whatever other runs are scored.

47. Umpires shall agree a flexible approach to the calling of Wides to be applied, using their discretion on deciding when a delivery is deemed Wide. Umpires are to use the offside and legside wide guidelines marked on the pitch to do so. Any delivery deemed Wide will be recorded as 2 extra runs, plus any other runs scored off the delivery.

48. Each over is limited to a maximum of 8 deliveries, with any wides or no balls (from the first 6 deliveries) being re-bowled within this limit.

49. The last over within each innings must consist of 6 legitimate deliveries, with any extras (No Balls or Wides) being re-bowled and penalised as 1 extra run, plus any other runs scored off that delivery.

50. Byelaw (n) will not be applicable to matches in the NCU Women's Division 1 or Challenge Plate

### **POINTS – Division 1 Only**

51. Win – 4 points, Tie – 2 points, Loss or No Result – 0 points.

52. The team with the greatest number of points at the end of the competition shall be Women's Division 1 League Winners.

53. Where more than one team tie on the same amount of points at the top of the table, the team with the higher net run rate over the season will be the winners.

54. If still equal, then the league will be decided by shared

### **RUN RATE**

55. A team's run rate shall be the average number of runs per over scored by the team.

56. Where a team is all out, its run rate shall be based on the maximum total number of overs available to it when its innings ended, and not on the actual length of its innings.

57. A team's net run rate shall be the average number of runs per over scored by that team, less the average number of runs per over scored by its opponents.

58. Byelaw (r) will not be applicable to matches in the NCU Women's Challenge Cup

#### **BATSMAN RETIRING**

59. All batsmen shall retire immediately after the ball comes dead when their score reaches or passes 30. For the avoidance of doubt, if a batsman is on 29 and hits a 4, their score will be 33.

60. A retired batsman can resume her innings at the fall of the final wicket.

61. If more than one batsman has retired it shall be the first batsman to retire who shall resume her innings first followed by the second batsman to retire at the fall of the next wicket until such times as the target score has been achieved or the final wicket falls or the overs available to the batting side have expired, whichever occurs first.