

## **(G) REGULATIONS APPLYING TO THE PREMIER LEAGUE, SECTIONS 1 AND 2 OF THE SENIOR LEAGUE, AND SECTION 1 OF THE JUNIOR LEAGUE**

### **REGULATIONS APPLYING TO ALL MATCHES**

#### **Bowling restrictions**

**G1.** No bowler may bowl more than one fifth of the maximum number of overs available for an innings. If a bowler breaks down during an over, the over shall be completed by another bowler and the fractional overs shall count against each bowler's allowance.

**G2.** In a delayed or interrupted match where the overs are reduced for both teams, or for the team bowling second, no bowler may bowl more than one-fifth of the recalculated number of overs (unless the bowler had already done so before the interruption).

**G3.** Where the total number of overs is not divisible by 5, one additional over shall be allowed to the maximum number per bowler as necessary to make up the balance.

#### **Rearrangements**

**G4.** Matches shall be rearranged for the fourth Sunday following the postponement or abandonment, unless the match involves a team that does not play on Sundays, in which case, if the match as rearranged is Match 1, it shall be played on two consecutive nights prior to the fourth Sunday or, if Match 2, as a weekday match prior to the fourth Sunday. The teams may agree to play on an earlier date in either case. The Section Secretary may impose an earlier date than that agreed by the clubs where there is an intervening Saturday on which both teams are free and there appears to him to be no good reason why the match should not proceed.

**G5.** The Match Secretary of the home team shall, within four days of the date of postponement or abandonment, inform the Honorary Section Secretary, in writing, of the rearrangement, copying the letter to the Match Secretary of the visiting team and the Umpires' Appointment Secretary.

**G6.** If the Honorary Section Secretary has not been informed of the rearrangement by the fourth day after the postponement or abandonment, he shall set a date, which shall be the date prescribed by G4 above or as early a date as is reasonably practicable and shall inform the Match Secretaries of both teams and the Umpires' Appointments Secretary of the rearrangement.

#### **Fitness of Ground**

**G7.** It is solely for the umpires together to decide whether either conditions of ground, weather or light, or exceptional circumstances, mean that it would be dangerous or unreasonable for play to take place.

**G8.** Covers shall be used to cover the pitch before the match whenever weather conditions make it appropriate. Once play has started and is interrupted by rain, covers shall be used. The club staging the game shall ensure that the pitch is covered as quickly as possible when required.

## **Result**

**G9.** Where both teams have the same number of overs available:

- (i) the team that scores the greater number of runs shall be the winner;
- (ii) if the scores are equal at the end of a match, the match shall be a tie.

**G10.** Where, in a match in the Senior League, the number of overs in the innings of either team has to be revised due to suspension of play after the start of the match:

- (i) a revised target score shall be set for the number of overs that the team batting second will have the opportunity of facing, using the current Duckworth/Lewis/Stern method;
- (ii) the team batting second shall be the winner if it achieves the target score;
- (iii) if the team batting second fails to reach target by 1 run, the result shall be a tie;
- (iv) if the team batting second fails to reach the target by more than one run, the team batting first shall be the winner;
- (iv) if play is terminated before the team batting second has had the opportunity to bat for its revised allocation of overs, the result shall be determined on the basis of the target score for the number of overs actually faced.

**G11.** Where a match in Section 1 of the Junior League ends prematurely due to weather interruptions, the result will be calculated on the basis of the run rate per over achieved by each side, provided that each innings has reached the appropriate minimum duration specified in G18 or G29 below.

## **MATCH 1 PLAYING REGULATIONS**

### **Definition**

**G12.** Match 1 is:

- (a) the original scheduled fixture, or
- (b) the rearrangement of any fixture that has been postponed for reasons other than ground or weather conditions, or
- (c) the first rearrangement of the first scheduled fixture between the teams, where the latter has been postponed because of ground or weather conditions

### **Hours of play**

**G13.** Play may start at any time agreed by both teams, but not later than 1 pm in April, May or June, 12 noon in July or August, or 11.30 am in September.

**G14.** At the request of either club, a match rearranged as a Match 1 for a weekday other than a Bank or Public Holiday, may start later than the time designated above. The latest starting time shall be 2.30 pm. Where the match starts later, the overs shall be reduced in accordance with G20 below.

**G15.** Tea in an uninterrupted match shall normally be taken at the close of the first innings. In the event of weather or other interruptions, the tea interval shall be taken so as to allow as many overs as possible to be bowled in the first innings. In an interrupted game, if play is not in progress at 4.40 pm in April, May or June, 3.40pm in July or August or 3.10 pm in September, tea shall be taken.

**G16.** By mutual agreement, a match postponed for any reason may be arranged on two consecutive nights before 15<sup>th</sup> August and may start at any time agreed by both teams, but not later than 6.30 pm in April, May or June, or 5.30 pm in July or August.

**G17.** The latest starting time for a 20-over match (tea having been taken) shall be 6 pm in April, May, June or July, 5 pm in August, or 4.30 pm in September.

#### **Duration of innings**

**G18.** All matches shall be of one innings a side. The maximum duration of each innings shall be 50 overs, except that in Section 2 of the Senior League and Section 1 of the Junior League both clubs may agree in advance to reduce the maximum duration to 40 overs.

**G19.** For a valid result, each team shall bowl at least 20 overs, unless either or both teams are bowled out in fewer than 20 overs, or unless the team batting second scores enough runs to win in fewer than 20 overs.

#### **Interrupted matches**

##### **Day matches**

**G20. First innings** - The number of overs available to each side shall be reduced by one for each full eight minutes of playing time lost after the agreed starting time, where the aggregate time lost exceeds 30 minutes.

**G21. Second innings** - From the end of the first innings, a further deduction of one over shall be made for each full four minutes of playing time lost. No deduction shall be made until the 30-minute allowance has been exhausted.

**G22.** The number of overs shall not be reduced below 20 overs per side. If 20 overs are not bowled in the second innings, and a result is not otherwise obtained, a second match (Match 2) shall be arranged.

## **Two-night matches**

**G23. First innings** - The number of overs available to each side shall be reduced by one for each full eight minutes of playing time lost after the agreed starting time, where the aggregate time lost exceeds 30 minutes.

**G24. Second innings** - From the end of the first innings, a further deduction of one over shall be made for each full four minutes of playing time lost. No deduction shall be made until the 30-minute allowance has been exhausted. The number of overs shall not be reduced below 20 overs per side. If 20 overs are not bowled in the second innings, and a result is not otherwise obtained, a second match (Match 2) shall be arranged.

**G25.** If, as a result of play being suspended on the first night of a two-night match, more than 50 overs remain to be bowled on the second night, the maximum available overs for both innings shall be 50, plus the number of overs already bowled, rounded down to an even number.

## **MATCH 2 PLAYING REGULATIONS**

### **Definition**

**G26.** Match 2 is any rearranged match not defined as Match 1 in G12 above.

### **Hours of play**

**G27.** Play may start at any time agreed by both teams, but not later than 6 pm in April, May, June or July, 5 pm in August, or 4.30 pm in September.

**G28.** There shall be no tea interval. The interval between innings shall be ten minutes.

### **Duration of innings**

**G29.** All matches shall be of one innings a side. The maximum duration of each innings shall be 20 overs. Alternatively, where the match has been rearranged for a Saturday, Sunday, Bank or Public Holiday, the teams may agree no later than 48 hours before the start of the match that the maximum duration of each innings shall be 50 overs (40 overs in Section 1 of the Junior League unless both teams agree 50 overs). In such circumstances, the hours of play shall be as prescribed in G13 & G15 above and '20' shall replace '5' in G30 and G33 below.

**G30.** For a valid result, each team shall bowl at least 5 overs, unless either or both teams are bowled out in fewer than 5 overs, or unless the team batting second scores enough runs to win in fewer than 5 overs.

## **Interrupted matches**

**G31. First innings** - The number of overs available to each side shall be reduced by one for each full eight minutes of playing time lost after the latest starting time designated in G27 above, where the aggregate time lost exceeds 30 minutes. If play starts earlier, the 30-minute allowance shall be increased by the playing time available before the designated starting time, up to a maximum of 60 minutes.

**G32. Second innings** - From the end of the first innings, a further deduction of one over shall be made for each full four minutes of playing time lost. No deduction shall be made until the allowance for any early start and the 30-minute allowance have been exhausted.

**G33.** The number of overs shall not be reduced below 5 overs per side. If 5 overs are not bowled in the second innings, and a result is not otherwise obtained, the match shall be recorded as 'No result'.